Think Automation and beyond...

\| \| \| \| \| \| \| \| \| \| \| \| \| \| \| \| \| \| \| \| \| \|
IDEC Flush Mount \& 16mm LB Series
Switches and Pilot Lights

## Design \& Function

Flush mount switches provide a sleek and stylish appearance. 16 mm miniature switches and pilot lights with a depth of only 27.9 mm accommodate smaller machines and panels.


Compact


## Compact

Short body
The LB series is the shortest in the industry, only 27.9 mm deep behind the panel. Reduces the size of machines and control panels.


## Simple

Single board Mounting \& Removable contact blocks Removable contacts enable easy wiring. Single board mounting reduces installation time and prevents incorrect wiring.


## Watertight

Degree of protection: IP65

Perfect for environments where water is sprayed under pressure such as food and beverage processing.


## Flush Mount

## Stylish

Flush bezels project only 2 mm from the panel surface. The slim and stylish panel design enhances the appearance of any application.


## Flush Mount Switches \& Pilot Lights

- Projects only 2 mm from the panel surface.
- Removable contact blocks ideal for single board mounting.
- Protection degree: IP65 (IEC 60529)


## Actual Size

2 mm


Round


Pilot Lights


Selector Switches

2-position and 3-position selector switches. Maintained and other spring return available.


Key
Selectors

Wave key
Seven different keys available.



## 16 mm Miniature Switches \& Pilot lights



- Panel depth of only 27.9 mm .
- Removable contact blocks are ideal for single board mounting.
- Protection degree: IP65 (IEC 60529)


Round


Rectangular


## Pushbuttons

Lens with marking plate can also be used as a pushbutton.


Pilot Lights


## Selector Switches

2-position and 3-position selector switches. Maintained and spring return available.



Bezel Options


## Flush Mount \& 16mm Miniature Switches \& Pilot Lights

Flush bezel projects only 2 mm from front of panel. Standard bezel has a panel depth of only 27.9 mm ! Removable contact blocks are ideal for single board mounting.

- Pushbuttons, selector switches, and key selector switches with up to 3PDT contacts.
- Key selectors with keys that are difficult to duplicate. Seven different key numbers to choose from.
- Black or metallic flush bezels available.
- Bright and clear LED illuminated face.
- Choice of either gold-clad or high-capacity silver contacts.
- Protection degree: IP65 (IEC60529)

| Applicable Standards | Mark | File No. or Organization |
| :--- | :--- | :--- |
| UL508 |  | UL Recognition <br> No.E55996 |
| CSA 22.2 No.14 | CSA File No. LR 21451 |  |
| EN60947-5-1 | TÜV Rheinland |  |
|  |  | EU Low Voltage Directive |

## Specifications

| Operating Temperature |  | -25 to $+60^{\circ} \mathrm{C}$ (no freezing) Illuminated units: -25 to $+55^{\circ} \mathrm{C}$ |
| :---: | :---: | :---: |
| Storage Temperature |  | -30 to $+80^{\circ} \mathrm{C}$ (no freezing) |
| Operating Humidity |  | 45 to 85\% RH (no condensation) |
| Contact Resistance |  | 50 mW maximum (initial value) |
| Insulation Resistance |  | 100 MW minimum (500V DC megger) |
| Dielectric Strength | Switch | Between live part and ground: <br> 2,000V AC, 1 minute <br> Between terminals of different poles: <br> 2,000V AC, 1 minute <br> Between terminals of the same poles: <br> 1,000V AC, 1 minute |
|  | Illumination | Between live part and ground: 2,000V AC, 1 minute |
| Vibration Resistance |  | Operating extremes/Damage limits: 5 to 55 Hz , amplitude 0.5 mm |
| Shock Resistance |  | Operating extremes: $100 \mathrm{~m} / \mathrm{s}^{2}$ Damage limits: $1,000 \mathrm{~m} / \mathrm{s}^{2}$ |
| Mechanical Life (minimum operations) |  | Momentary: 2,000,000 <br> Maintained: 250,000 <br> Selector switches: 250,000 <br> Key selector switches: 250,000 |
| Electrical Life (minimum operations) |  | Momentary: 50,000 / 100,000 Note 1 Maintained: 50,000 / 100,000 Note 2 Selector switches: $50,000 / 100,000^{\text {Note } 2}$ Key selector switches: 50,000 / 100,000 Note 2 |
| Degree of Protection |  | IP65 (IEC 60529) |
| Terminal Style |  | Solder/tab terminal \#110 PC board terminal |
| Weight (approx.) |  | 14 g (illuminated pushbutton) <br> 13 g (pilot light) <br> 13 g (pushbutton) <br> 15 g (selector switch) <br> 27 g (key selector switch) <br> 15 g (illuminated pushbutton with guard) <br> 14 g (pushbutton with guard) |

[^0]2. Switching frequency 1,200 operations $/ \mathrm{h}$.

## Illuminated Pushbuttons

## Illuminated Pushbuttons (Assembled) © © $\triangle$ C $€$ ©



1. For Standard Bezel part numbers specify:

- shape code in place of (1). 1 (round), 2 (square), 3 (rectangular)
- color code in place of (2). A (amber), G (green), PW (white), R (red), S (blue), Y (yellow)

2. For Flush Bezel part numbers specify:

- shape code in place of (3). 6 (round), 7 (square), 8 (rectangular)
- color code in place of (2. A (amber), G (green), PW (white), R (red), S (blue), Y (yellow)
- bezel code in place of (4). M (metallic), Blank (black), G (black with guard)

3. Solder/Tab terminals have silver contacts and PC Board Terminals have gold contacts.
4. Illuminated pushbuttons contain an LED unit.
5. See page 20 for dimensions.
6. See page 33 for replacement LED unit.
7. Illuminated pushbuttons can be used with legend markings. Engraving can be done on a marking plate which is placed in the lens, or a clear film can be printed and placed in the lens. See page 35 for details on the marking plate and film.
8. When using white lens unit (clear lens + white marking plate) with color codes $A, G, R$, or $S$, specify "W" before (2) in the part number. Example: LB6L-M1T14W(2)
www.IDEC.com/switches

Illuminated Pushbuttons (Sub-assembled)

| Contact Block | Operator | LED Module | Lens | Completed Unit |
| :--- | :--- | :--- | :--- | :--- |

Contact Block

| Terminal Style |  | Material | Contact | Part Number |
| :--- | :--- | :--- | :--- | :--- |
|  | Solder/Tab | Silver | SPDT | LB-T50 |
|  |  |  | DPDT | LB-T60 |
|  | PCB |  | Gold | SPDT |
|  |  |  | LB-T10V |  |

## LED Module

|  | Color | Voltage | Part Number |
| :---: | :---: | :---: | :---: |
|  |  | 5 V | LB9Z-LED5A |
|  | Amber | 12 V | LB9Z-LED1A |
|  |  | 24 V | LB9Z-LED2A |
|  |  | 5 V | LB9Z-LED5G |
|  | Green | 12 V | LB9Z-LED1G |
|  |  | 24 V | LB9Z-LED2G |
|  |  | 5 V | LB9Z-LED5R |
|  | Red | 12 V | LB9Z-LED1R |
|  |  | 24 V | LB9Z-LED2R |
|  |  | 5 V | LB9Z-LED5S |
|  | Blue | 12 V | LB9Z-LED1S |
|  |  | 24 V | LB9Z-LED2S |
|  |  | 5 V | LB9Z-LED5PW |
|  | White | 12 V | LB9Z-LED1PW |
|  |  | 24 V | LB9Z-LED2PW |
|  |  | 5 V | LB9Z-LED5Y |
|  | Yellow | 12 V | LB9Z-LED1Y |
|  |  | 24 V | LB9Z-LED2Y |

Operator

| Mounting Style |  | Style | Momentary | Maintained |
| :---: | :---: | :---: | :---: | :---: |
|  | Standard (Plastic) | Round | LB1L-M0 | LB1L-A0 |
|  |  | Square | LB2L-M0 | LB2L-A0 |
|  |  | Rectangular | LB3L-M0 | LB3L-A0 |
| (Standard Round shown above) <br> (Flush Mount plastic shown above) | Flush Mount (Plastic) | Round | LB6L-M0 | LB6L-A0 |
|  |  | Square | LB7L-M0 | LB7L-A0 |
|  |  | Rectangular | LB8L-M0 | LB8L-A0 |
|  | Flush Mount (Metallic) | Round | LB6ML-M0 | LB6ML-A0 |
|  |  | Square | LB7ML-M0 | LB7ML-A0 |
|  |  | Rectangular | LB8ML-M0 | LB8ML-A0 |
|  | Flush Mount (Built-in switch guard) | Round | LB6GL-M0 | LB6GL-A0 |
|  |  | Square | LB7GL-M0 | LB7GL-A0 |
|  |  | Rectangular | LB8GL-M0 | LB8GL-A0 |

Lens

| Style | Color | Part Number |
| :--- | :--- | :--- |
| Round | Amber | LB1A-L1A |
|  | Green | LB1A-L1G |
|  | Red | LB1A-L1R |
|  | Blue | LB1A-L1S |
|  | White | LB1A-L1W |
|  | Yellow | LB1A-L1Y |
|  | Amber | LB2A-L1A |
|  | Green | LB2A-L1G |
|  | Red | LB2A-L1R |
|  | Blue | LB2A-L1S |
|  | White | LB2A-L1W |
|  | Yellow | LB2A-L1Y |
|  | Amber | LB3A-L1A |
|  | Green | LB3A-L1G |
|  | Red | LB3A-L1R |
|  | Blue | LB3A-L1S |
|  | White | LB3A-L1W |
| Yellow | LB3A-L1Y |  |

## Pilot Lights




1. For Standard Bezel part numbers specify:

- shape code in place of (1). 1 (round), 2 (square), 3 (rectangular)
- color code in place of (2). A (amber), G (green), PW (white), R (red), S (blue), Y (yellow)

2. For Flush Bezel part numbers specify:

- shape code in place of (3). 6 (round), 7 (square), 8 (rectangular)
- color code in place of (2. A (amber), G (green), PW (white), R (red), S (blue), Y (yellow)
- bezel code in place of (4). M (metallic), Blank (black)

3. Pilot lights contain an LED unit.
4. See page 21 for dimensions.
5. See page 35 for replacement LED unit.
6. When using white lens unit (clear lens + white marking plate) with color codes A, G, R, or S, specify "W" before (2) in the Part Number. Example: LB1P-1T04W(2)

## Pilot Lights

Pilot Lights (Sub-assembled)

| Contact Block | Operator | LED Module | Lens |
| :--- | :--- | :--- | :--- |

Contact Block

| Terminal Style | Part Number |  |
| :--- | :--- | :--- |
| Pa | Solder Tab | LB-TOO |
|  | PCB | LB-T00V |
|  |  |  |

## LED Module

|  | Color | Voltage | Part Number |
| :---: | :---: | :---: | :---: |
|  |  | 5 V | LB9Z-LED5A |
|  | Amber | 12 V | LB9Z-LED1A |
|  |  | 24 V | LB9Z-LED2A |
|  |  | 5 V | LB9Z-LED5G |
|  | Green | 12 V | LB9Z-LED1G |
|  |  | 24 V | LB9Z-LED2G |
|  |  | 5 V | LB9Z-LED5R |
|  | Red | 12V | LB9Z-LED1R |
|  |  | 24 V | LB9Z-LED2R |
|  |  | 5 V | LB9Z-LED5S |
|  | Blue | 12 V | LB9Z-LED1S |
|  |  | 24 V | LB9Z-LED2S |
|  |  | 5 V | LB9Z-LED5PW |
|  | White | 12 V | LB9Z-LED1PW |
|  |  | 24 V | LB9Z-LED2PW |
|  |  | 5 V | LB9Z-LED5Y |
|  | Yellow | 12 V | LB9Z-LED1Y |
|  |  | 24V | LB9Z-LED2Y |

Operator

|  | Bezel style | Style | Part Number |
| :--- | :--- | :--- | :--- |
|  | Standard <br> (Plastic) | Round | LB1P-0 |
|  |  | Rectangular | LB3P-0 |
| (Standard Round <br> shown above) | Flush Mount <br> (Plastic) | Square | LB7P-M0 |
|  |  | Rectangular | LB8P-M0 |
| (Flush Mount plastic <br> shown above) | Flush Mount <br> (Metallic) | Square | LB7MP-M0 |
|  |  | Reund | LB6MP-M0 |

Lens

| Shape | Color | Part Number |
| :--- | :--- | :--- |
| Round | Amber | LB1A-P1A |
|  | Green | LB1A-P1G |
|  | Red | LB1A-P1R |
|  | Blue | LB1A-P1S |
|  | White | LB1A-P1W |
|  | Yellow | LB1A-P1Y |
|  | Amber | LB2A-P1A |
|  | Green | LB2A-P1G |
|  | Red | LB2A-P1R |
|  | Blue | LB2A-P1S |
|  | White | LB2A-P1W |
|  | Yellow | LB2A-P1Y |
|  | Amber | LB3A-P1A |
|  | Green | LB3A-P1G |
|  | Red | LB3A-P1R |
|  | Blue | LB3A-P1S |
|  | White | LB3A-P1W |
|  | Yellow | LB3A-P1Y |

## Non-Illuminated Pushbuttons

## Non-Illuminated Pushbuttons (Assembled) 제 잔 C ©



1. For Standard Bezel part numbers specify:

- shape code in place of (1). 1 (round), 2 (square), 3 (rectangular)
- color code in place of (2). B (black), G (green), R (red), S (blue), W (white), Y (yellow)

2. For Flush Bezel part numbers specify:

- shape code in place of (3). 6 (round), 7 (square), 8 (rectangular)
- color code in place of (2). B (black), G (green), R (red), S (blue), W (white), Y (yellow)
- bezel code in place of (4). M (metallic), Blank (black)

3. See page 24 for dimensions.
4. Lens can be used with legend markings. Engraving can be done on a marking plate which is placed into the lens, or a clear film can be printed and placed under the lens. For details on the marking plate and film, see page 35 .

## Non-Illuminated Pushbuttons

Non-Illuminated Pushbuttons (Sub-assembled)


Contact Block

| Terminal Style | Material | Contact | Part Number |
| :--- | :--- | :--- | :--- |
| Solder/Tab | Silver | SPDT | LB-T5 |
|  |  | DPDT | LB-T6 |
|  |  | 3PDT | LB-T7 |
| PCB | SPDT | LB-T1V |  |
|  | Gold | DPDT | LB-T2V |
|  |  | 3PDT | LB-T3V |

## Button

| Shape | Color | Part Number |
| :---: | :---: | :---: |
|  | Black | LB1A-B1B |
|  | Green | LB1A-B1G |
| Round | Red | LB1A-B1R |
|  | Blue | LB1A-B1S |
|  | White | LB1A-B1W |
|  | Yellow | LB1A-B1Y |
|  | Black | LB2A-B1B |
| - | Green | LB2A-B1G |
| Squ | Red | LB2A-B1R |
| - Square | Blue | LB2A-B1S |
|  | White | LB2A-B1W |
|  | Yellow | LB2A-B1Y |
|  | Black | LB3A-B1B |
|  | Green | LB3A-B1G |
| Rectangular | Red | LB3A-B1R |
| Rectangular | Blue | LB3A-B1S |
|  | White | LB3A-B1W |
|  | Yellow | LB3A-B1Y |

Operator

|  | Mounting style | Style | Momentary | Maintained |
| :---: | :---: | :---: | :---: | :---: |
| (Standard Round shown above) | Standard (Plastic) | Round | LB1L-M0 | LB1L-A0 |
|  |  | Square | LB2L-M0 | LB2L-A0 |
|  |  | Rectangular | LB3L-M0 | LB3L-A0 |
|  | Flush Mount (Plastic) | Round | LB6L-M0 | LB6L-A0 |
|  |  | Square | LB7L-M0 | LB7L-A0 |
|  |  | Rectangular | LB8L-M0 | LB8L-A0 |
|  | Flush Mount (Metallic) | Round | LB6ML-M0 | LB6ML-A0 |
|  |  | Square | LB7ML-M0 | LB7ML-A0 |
|  |  | Rectangular | LB8ML-M0 | LB8ML-A0 |
|  | Flush Mount (Built-in switch guard) | Round | LB6GL-M0 | LB6GL-A0 |
|  |  | Square | LB7GL-M0 | LB7GL-A0 |
|  |  | Rectangular | LB8GL-M0 | LB8GL-A0 |

## Selector Switches

## Selector Switches (Assembled) 제 (6) $\Delta C \in$



1. For Standard Bezel part numbers specify shape code in place of (1). 1 (round), 2 (square), 3 (rectangular)
2. For Flush Bezel part numbers specify:
-shape code in place of (3). 6 (round), 7 (square), 8 (rectangular)

- bezel code in place of (4. M (metallic), Blank (black)

3. For Contact Operation, see page 18.
4. For dimensions, see page 25 .

## Selector Switches

## Selector Switches (Sub-assembled)



Contact Block

| Terminal Style | Material | Contact | Part Number |
| :--- | :--- | :--- | :--- |
| Solder/Tab | Silver | SPDT | LB-T5 |
|  |  | DPDT | LB-T6 |
|  |  | 3PDT | LB-T7 |
| PCB | SPDT | LB-T1V |  |
|  | Gold | DPDT | LB-T2V |
|  |  | 3PDT | LB-T3V |

Operator

| Bezel Style | Shape | Position | Function | Part Number |
| :---: | :---: | :---: | :---: | :---: |
| Standard (Plastic) | $\begin{aligned} & \text { 믐 } \\ & \text { D } \end{aligned}$ | 2 | Maintained | LB1S-2Y |
|  |  |  | Spring from right | LB1S-21Y |
|  |  | 3 | Maintained | LB1S-3Y |
|  |  |  | Spring from right | LB1S-31Y |
|  |  |  | Spring from left | LB1S-32Y |
|  |  |  | Spring from both | LB1S-33Y |
|  |  | 2 | Maintained | LB2S-2Y |
|  |  |  | Spring from right | LB2S-21Y |
|  |  | 3 | Maintained | LB2S-3Y |
|  |  |  | Spring from right | LB2S-31Y |
|  |  |  | Spring from left | LB2S-32Y |
|  |  |  | Spring from both | LB2S-33Y |
|  |  | 2 | Maintained | LB3S-2Y |
|  |  |  | Spring from right | LB3S-21Y |
|  |  | 3 | Maintained | LB3S-3Y |
|  |  |  | Spring from right | LB3S-31Y |
|  |  |  | Spring from left | LB3S-32Y |
|  |  |  | Spring from both | LB3S-33Y |


| Bezel Style | Shape | Position | Function | Part Number |
| :---: | :---: | :---: | :---: | :---: |
| Flush Mount (Plastic) | 믈 | 2 | Maintained | LB6S-2Y |
|  |  |  | Spring from right | LB6S-21Y |
|  |  | 3 | Maintained | LB6S-3Y |
|  |  |  | Spring from right | LB6S-31Y |
|  |  |  | Spring from left | LB6S-32Y |
|  |  |  | Spring from both | LB6S-33Y |
|  | $\begin{aligned} & \frac{0}{\pi} \\ & \frac{\overline{5}}{5} \\ & \hline \end{aligned}$ | 2 | Maintained | LB7S-2Y |
|  |  |  | Spring from right | LB7S-21Y |
|  |  | 3 | Maintained | LB7S-3Y |
|  |  |  | Spring from right | LB7S-31Y |
|  |  |  | Spring from left | LB7S-32Y |
|  |  |  | Spring from both | LB7S-33Y |
|  |  | 2 | Maintained | LB8S-2Y |
|  |  |  | Spring from right | LB8S-21Y |
|  |  | 3 | Maintained | LB8S-3Y |
|  |  |  | Spring from right | LB8S-31Y |
|  |  |  | Spring from left | LB8S-32Y |
|  |  |  | Spring from both | LB8S-33Y |
| Flush Mount (Metallic) | $\begin{aligned} & \text { 믇 } \\ & \text { 高 } \end{aligned}$ | 2 | Maintained | LB6MS-2Y |
|  |  |  | Spring from right | LB6MS-21Y |
|  |  | 3 | Maintained | LB6MS-3Y |
|  |  |  | Spring from right | LB6MS-31Y |
|  |  |  | Spring from left | LB6MS-32Y |
|  |  |  | Spring from both | LB6MS-33Y |
|  |  | 2 | Maintained | LB7MS-2Y |
|  |  |  | Spring from right | LB7MS-21Y |
|  |  | 3 | Maintained | LB7MS-3Y |
|  |  |  | Spring from right | LB7MS-31Y |
|  |  |  | Spring from left | LB7MS-32Y |
|  |  |  | Spring from both | LB7MS-33Y |
|  |  | 2 | Maintained | LB8MS-2Y |
|  |  |  | Spring from right | LB8MS-21Y |
|  |  | 3 | Maintained | LB8MS-3Y |
|  |  |  | Spring from right | LB8MS-31Y |
|  |  |  | Spring from left | LB8MS-32Y |
|  |  |  | Spring from both | LB8MS-33Y |

## Key Selector Switches

## Key Selector Switches (Assembled) 떼 $\triangle$ C $\in$



## Key Selector Switches

## Key Selector Switches con't



1. Key is retained at and removable at $\bigcirc$ positions.
2. Two keys are supplied.
3. For Standard Bezel part numbers specify shape code in place of (1). 1 (round), 2 (square), 3 (rectangular)
4. For Flush Bezel part numbers specify:
-shape code in place of (3). 6 (round), 7 (square), 8 (rectangular)

- bezel code in place of (4). M (metallic), Blank (black)

5. For Contact Operation, see page 18.
6. For dimensions, see page 27.
7. Wave keys also available.

Add the letter " $S$ " before the " $T$ " in the part no. Example: LB1K-31ST1A
Besides the standard key (key number OH), six other keys are available.
To order other keys, specify the key number as shown below:
8. Example: LB1K-31ST2B-1H (Key number is indicated on the key cylinder. Standard keys do not have a key number indication.)
(blank): Standard key (OH)
1H to 2H: Reversible key
3H to 6H: Non-reversible key

## Key Selector Switches (Sub-assembled)

| Contact Block |
| :---: |

Contact Block

| Terminal Style | Material | Contact | Part Number |
| :--- | :--- | :--- | :--- |
| Solder/Tab | Silver | SPDT | LB-T5 |
|  |  | DPDT | LB-T6 |
|  |  | 3PDT | LB-T7 |
| PCB | Gold | SPDT | LB-T1V |
|  |  | DPDT | LB-T2V |
|  |  | 3PDT | LB-T3V |

Operator

| Bezel style | Style | Position | Function | Part number |
| :---: | :---: | :---: | :---: | :---: |
| Standard (plastic) | Round | 2 | Maintained | LB1K-2 ${ }^{\text {a }}$ |
|  |  |  | Spring from right | LB1K-21B |
|  |  | 3 | Maintained | LB1K-35 |
|  |  |  | Spring from right | LB1K-31 © |
|  |  |  | Spring from left | LB1K-32 © |
|  |  |  | Spring from both | LB1K-33D |
|  | Square | 2 | Maintained | LB2K-25 |
|  |  |  | Spring from right | LB2K-21B |
|  |  | 3 | Maintained | LB2K-35 |
|  |  |  | Spring from right | LB2K-31 ${ }^{\text {a }}$ |
|  |  |  | Spring from left | LB2K-32 © |
|  |  |  | Spring from both | LB2K-33(5) |
|  | Rectangular | 2 | Maintained | LB3K-26) |
|  |  |  | Spring from right | LB3K-21B |
|  |  | 3 | Maintained | LB3K-35 |
|  |  |  | Spring from right | LB3K-31 © |
|  |  |  | Spring from left | LB3K-32 ${ }^{\text {a }}$ |
|  |  |  | Spring from both | LB3K-33(5) |
|  Round <br> Flush Mount (plastic)  |  | 2 | Maintained | LB6K-25 |
|  |  | Spring from right | LB6K-21B |
|  |  | 3 | Maintained | LB6K-35 |
|  |  | Spring from right | LB6K-31 (5) |
|  |  | Spring from left | LB6K-32 ${ }^{\text {( }}$ |
|  |  | Spring from both | LB6K-33D |
|  | Square |  | 2 | Maintained | LB7K-23 |
|  |  |  |  | Spring from right | LB7K-21B |
|  |  |  | 3 | Maintained | LB7K-35 |
|  |  | Spring from right |  | LB7K-31 © |
|  |  | Spring from left |  | LB7K-32 ${ }^{\text {a }}$ |
|  |  | Spring from both |  | LB7K-33(5) |
|  | Rectangular | 2 | Maintained | LB8K-2 ${ }^{\text {a }}$ |
|  |  |  | Spring from right | LB8K-21B |
|  |  | 3 | Maintained | LB8K-35 |
|  |  |  | Spring from right | LB8K-31 © |
|  |  |  | Spring from left | LB8K-32 © |
|  |  |  | Spring from both | LB8K-335 |

## Contact Operations \& Dimensions (mm)

Contact Operation

| Operator Position \& Contact Operation (Top View) |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Position |  |  |  |  | Contact | - Left | $\uparrow$ Center | $\nearrow$ Right |
| $\begin{aligned} & 90^{\circ} \\ & \text { 2-position } \end{aligned}$ |  <br> Maintained |  |  |  | SPDT | $\overbrace{\text { C1 }}^{\substack{\text { NO1 NC1 } \\ \vdots}}$ |  | $\underbrace{\text { NO1 NC1 }}_{c 1}{ }_{c}^{1}$ |
|  |  |  | DPDT |  |  |  |
|  |  |  | 3PDT |  |  | Left Center Right NO1 NC1 NO2NC2 NO3 NC3 - $9 \cdot 9$ $\mathrm{c}_{1} \mathrm{C}^{\circ} \mathrm{c} 2^{\mathrm{O}} \quad \mathrm{c}_{3}$ 个 |
| $\begin{aligned} & 45^{\circ} \\ & 3 \text {-position } \end{aligned}$ |  <br> Maintained |  |  |  |  |  | DPDT |  |  |  |
|  |  | Spring return from right |  |  | Spring return from left | Spring return two-way | 3PDT | Left Center Right NO1NC1 NO2NC2 NO3NC3 | Left Center Right NO1NC1 NO2NC2 NO3NC3 opopop $\mathrm{Cl}_{1} \mathrm{C}_{2} \quad \mathrm{C}_{3}{ }^{1}$ | Left Center Right NO1NC1 NO2NC2 NO3NC3 <br>  |

## Mounting Hole Layout (mm)

| Standard Bezels | Slush Bezels |
| :--- | :--- |

[^1]
## PC Board Drilling Layout (mm)

## Notes for Designing PC Board and Circuit

1. Use 1.6-mm-thick glass epoxy PC board with drilled holes.
2. Design a circuit so that the LB series can operate within the rated voltage and current range. Make sure that inrush current and voltage do not exceed the rating.
3. Minimum applicable load is 5 V AC/DC, 1 mA on gold contacts.
4. Since the *2.8-mm-wide terminal touches the PC board as shown below, short circuit may occur with pattern lines. Design a circuit that prevents short circuits.

## SPDT/DPDT Contacts



## PC Board Drilling Layout (Bottom View)

## SPDT/DPDT Contacts



3PDT Contacts


1. When designing, note the alignment of the center lines of the contact blocks and operators.
2. The diameter of the terminal hole is $ø 1.2$.
3. Hole diameter may vary to meet installation requirements. Determine the location and the size of the hole so that the locking lever can be operated.

Illuminated Pushbutton


## Pilot Lights



## Terminal Arrangement (Bottom View)

Illuminated Pushbuttons


Pilot Lights

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## Dimensions (mm)

## Non-IIluminated Pushbuttons

## Standard Bezels

SPDT/DPDT Contacts


Square


3PDT Contacts


## Non-Illuminated Pushbuttons

## Flush Bezels

SPDT/DPDT Contacts

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## Non-Illuminated Pushbuttons

Switch with Guard
SPDT/DPDT Contacts


3PDT Contacts


* Solder/Tab Terminal


## Terminal Arrangement (Bottom View)

SPDT/DPDT Contacts


3PDT Contacts


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## Selector Switches

## Standard Bezels



## Selector Switches

## Flush Bezels

SPDT/DPDT Contacts


Rectangular


Knob Operator


Rectangular


Lever Operator


* Solder/Tab Terminal

3PDT Contacts


Terminal Arrangement (Bottom View)

SPDT/DPDT Contacts


3PDT Contacts


## Dimensions (mm)

## Key Selector Switches

## Standard Bezels



3PDT Contacts

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## Key Selector Switches

Flush Bezels



Terminal Arrangement (Bottom View)

SPDT/DPDT Contacts


3PDT Contacts


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## Accessories

## Accessories



## Accessories



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## Accessory Dimensions (mm)

## Rubber Boot

Standard Bezel
For round units (LB9Z-D1)


Flush Bezel
For round units (LB9Z-D6)

+

## Mounting Hole Plug

Standard Bezels
AL-B6


Mounting Hole Layout

For square units (LB9Z-D2)



For square units (LB9Z-D7)


For rectangular units (LB9Z-D8)



Flush Bezels


Mounting Hole Layout


For square units (LB9Z-BS7*)


Mounting Hole Layout


For rectangular units (LBSZ-BS8*)


Mounting Hole Layout



## Accessory Dimensions (mm) con't

## Terminal Cover

Standard Bezel


For 3PDT contacts (LB9Z-VL3)


## Switch Guard

For round / square units (AL-K6SP)

[For round / square units]
For Single Board Mounting (LA9Z-K3)


[For rectangular units]



Note: The panel depth is the same for switches with or without switch guards. Both models can be installed on the same PC board.

## Replacement Parts

## Replacement Parts



## LB Series Replacement LED Unit

| Shape | Rated Operating Voltage | Part Number | (2) CO |  |
| :---: | :---: | :---: | :---: | :---: |
| LED Unit | DC5V | LB9Z-LED5② | $\begin{aligned} & \text { A } \\ & \text { G } \\ & \text { PW } \\ & \text { R } \\ & \text { S } \end{aligned}$ | 1. Specify color code in place of the (2) in the part number. R: Red, G: Green, A: Amber, S: Blue, PW: White <br> 2. All illuminated LB series contain an LED unit. <br> 3. Use a white (PW) LED unit for yellow (Y) illumination. |
|  | AC/DC12V | LB9Z-LED1 [2) |  |  |
|  | AC/DC24V | LB9Z-LED2③ |  |  |

## Safety Precautions

- Turn off the power to the LB series control units before installation, removal, wiring, maintenance, and inspection. Failure to turn power off may cause electrical shocks or fire hazard.
- To avoid burning your hand, use the lamp holder tool when replacing the lamps.
- For wiring, use wires of a proper size to meet voltage and current requirements. Solder correctly according to the instructions in "Wiring" and "Notes on Terminal Cover." Improper soldering may cause overheating and create a fire hazard. Also, when using tab terminals, use receptacles of appropriate size.


## Instructions

## Wiring

1. Solder the terminals at $350^{\circ} \mathrm{C}$ within 3 seconds using a 60 W soldering iron. Sn-Ag-Cu type is recommended. When soldering, do not touch the LB series with the soldering iron. Also ensure that no tensile force is applied to the terminals. Do not bend the terminal or apply excessive force to the terminal.
2. Use non-corrosive liquid flux.

## Terminal Cover

## Solder/tab terminal

Insert the terminal cover into the contact block with the TOP markings on the contact block and the terminal cover in the same direction.
Note: When wiring, insert the lead wires into the terminal cover holes before soldering. After wiring, terminal covers cannot be installed.
Standard Bezel


Flush Bezel


## Operating Environment

- Do not use the LB series where corrosive gases exist or under an environment exceeding the operating temperature and humidity ranges. Otherwise, damages due to contact failure or change of surface color may occur.
- Major parts of the switch are plastic. Scratches or damages may occur when scraped with a sharp object or applied with excessive load or shock. Note that this may cause operation and appearance failure of the operator and bezel.
- Adherence of detergent, cutting oil, or special chemicals to the switch may result in operation failures and appearance failures such as change of surface color.


## Handling

## Contacts (micro switch)

When using NC (normally closed) and NO (normally open) contacts of the same microswitch, avoid connections of different voltages, or connections of different types of power supplies. Failure to observe this instruction may cause a short-circuit.

## Removing and Installing the Contact Block

1. Turn the locking lever on the contact block in the direction opposite to the arrow on the housing. Then the contact block can be removed.
2. Insert the contact block with the TOP markings on the contact block and the operator placed in the same direction. Then lock the units, turning the locking lever in the direction of the arrow.


## Panel Mounting

Remove the contact block from the operator. Insert the operator into the panel cut-out from the front, then install the contact block to the operator.
Standard Bezel


Flush Bezel


## Notes on Mounting

Use the optional ring wrench (MT-001) to mount the operator onto the panel. Tightening torque should not exceed $0.7 \mathrm{~N} \cdot \mathrm{~m}$. Do not use pliers. Excessive tightening will damage the locking ring.

## Instructions

## Replacing the Lens

## Standard Bezel

From the opposite side of the TOP marking, remove the operator (lens, marking plate, and lens holder) using the optional lens removal tool (MT-101) by gripping the recesses of the color lens. Removing from the TOP side may damage the metallic bezel.


Removing the Operator (standard bezel)

## Flush Bezel

From the opposite side of the TOP marking, push the tip of the flat screwdriver to the groove of the color lens and pull out the operator (lens, marking plate, lens holder). Removing from the TOP side may damage the metallic bezel.


Removing the Operator (flush bezel)

## Replacing the Marking Plate

1. Remove the marking plate by pushing the lens from the rear to disengage the latches between the lens and holder, using the screwdriver as shown


Note: The translucent ??? in the lens holder cannot be removed because this filter is sealed to make the unit waterproof and oiltight.
2. Insert a marking plate into the color lens, and press the lens onto the lens holder to engage the latches. Pay attention to the orientation of the marking plate.

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## Lens Unit and Contact Block Installation

To insert the lens unit into the operator, press in the lens unit by making sure that the latch on the operator is aligned with the latch on the lens unit.


Standard Bezel


## Flush Bezel



## Marking Plates and Films

For illuminated pushbuttons and pushbuttons with illuminated lens, legends and symbols can be engraved on the marking plates, or printed film can be inserted under the lens for labelling purposes.
Marking Plate and Marking Film Size

| Lens | Round | Square | Rectangular |
| :---: | :---: | :---: | :---: |
|  |  |  |  |

- Engraving must be made on the engraving area within 0.5 mm deep.
- The marking plate is made of white acrylic resin.

|  |  |  | $\stackrel{\oplus}{\stackrel{\oplus}{\bullet}} \stackrel{+}{+}$ | 19.6 |
| :---: | :---: | :---: | :---: | :---: |
|  | - Film thickness: 0.1 mm per film <br> - Marking film is not included. <br> - Recommended marking film: Polyester film |  |  |  |

## Marking Plate and Film Insertion Order



The marking plate must be engraved on thespecified side as shown above. Pay attention to the orientation of the marking plate.

## Replacing the LED Unit

The LED unit can be replaced by pulling the lens unit out of the contact block.


Orientation of the LED unit
Insert the LED unit into the contact block with the TOP markings on the contact block and LED unit in the same orientation.


Notes on replacing the LED Unit

- When replacing the LED unit, make sure that static electricity is not applied.
- Make sure that the LB series has cooled down before replacing the LED unit.
- To avoid getting burned, be careful not to touch the unit while it is still hot.


## Notes on Using Quick Connect Terminals

1. 2) Use \#110 tab quick connects, 0.5 mm-thick.
1. 2) When connecting the terminals on the left and center, make sure that surfaces of the quick connects face each other. Otherwise, a short-circuit may occur.


Correct


Incorrect
3. 3) Apply only horizontal force against the panel to the tab. The switch may be damaged if a force other than a horizontal force is applied.

## Installing Rubber Boots

When using the switches in enviroments subject to splashing water or an excessive amount of dust, make sure to use an optional rubber boot.
As shown in the drawing below, (1) remove the gasket from the operator, and (2) attach the rubber boot from the front (button side).

## Standard Bezels

For rectangular and square units, pull out the seals of the rubber boot and place them around the operator sleeve as shown below. Make sure that the seals are not twisted or tucked inside and that the gasket is removed, otherwise waterproof and dustproof characteristics are not ensured.

How to Install the Rubber Boot Rectangular


Square


Rubber boot installed

Round


Rubber boot installed

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Flush Bezels
Mount the rubber boot so that the protrusion at the bottom surface of the operator fits with the recess on the operator, placing the rubber boot all around the operator sleeve.
Make sure that the protrusion on the rubber boot and the recess on the operator fits correctly, otherwise, the waterproof and dustproof characteristics are not ensured.

How to Install the Rubber Boot


Note: Install the rubber boot before mounting the unit to the panel.

## Maintained Pushbuttons

Do not replace the buttons when the pushbutton is in the maintained position. Replacing the button in the maintained position may damage the internal mechanism. Also, do not remove the contact block with the button in the maintained position. The contact may not operate properly when the contact block is remounted.

## Pushbuttons and IIluminated Pushbuttons with Switch Guard

Do not apply force to the switch guard when the switch guard is not attached to a panel. When opening the switch guard, do not open more than $180^{\circ}$. The hinge may break.

## Selector Switches

When turning the operator or key, make sure that they are turned to the correct position.

## Selector Switches with Key

Observe the following instructions to prevent malfunction or damage.

- Do not remove the key from any key retained position.
- In addition to the standard key (key number OH ), six other key numbers are available. Use a key of the matching number with the key cylinder. The standard key does not have a key number indication.
- Keys are available in two types.

Key numbers 0 H (standard), 1 H , and 2 H are reversible keys which can be inserted in two ways.
Key numbers $3 \mathrm{H}, 4 \mathrm{H}, 5 \mathrm{H}$, and 6 H are non-reversible keys. Make sure of correct insertion direction.


## Single Board Mounting

The IDEC's LB series is available for single board mounting.


## Installing and Removing Contact Blocks

Turn the locking lever to install and remove contact blocks on a PC board using a screwdriver from a hole in the PC board.
Determine the location of the switches so that the locking lever can be operated.

## Mounting Holes and Assembly Procedure

Drill mounting holes in the panel as shown below. When the units are mounted collectively, provide adequate clearance.

## Panel Cut-out

Standard Bezels


Standard Bezels
SPDT/DPDT Contactsv


Flush Bezels


3PDT Contacts

rectangular units)

Flush Bezels
SPDT/DPDT Contacts


F. $28 \mathrm{~min}=$

3PDT Contacts

* 45 mm minimum for switches with guard

$\xrightarrow{23.2 \mathrm{~min}}=1$

$\stackrel{23.2 \mathrm{~min}}{=}$

$1=28 \mathrm{~min}$
All dimensions in mm .


## Assembly Procedure

1. Install the operator to the panel.
2. Mount the contact block to the operator from the back of the panel.
3. Turn the locking lever to lock the contact block.
4. Insert a PC board and solder.

Notes:

1. Make sure that each terminal is inserted into the PC board correctly.
2. Do not apply tensile force to the connector cable for an extended period of time.
3. Do not expose the contact block to water.
4. Ensure to lock contact blocks when the contact blocks are installed on the operators.

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[^0]:    1. Switching frequency 1,800 operations/h.
[^1]:    When using the LB series with a rubber boot or terminal cover, make sure to note the dimensions on page 31 and page 32 .

